



QA 1 Educational program and practice

Children's Choice



WEEK 10 TERM 1
2020 AM

Our Educational Program Goals

- Due to the decreasing number of children attending we want to ensure that all children's interests are met by allowing for spontaneous activities suggested by the children attending



Monday	Tuesday	Wednesday	Thursday	Friday
<p>Lego Building </p> <p>Outcome 4: Children use a range of skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating</p>	<p>Train Tracks</p> <p>Outcome 5: Children interact verbally and non-verbally with others for a range of purposes</p> <p>Origami</p> <p>Outcome 1: Children develop their autonomy, inter-dependence, resilience and sense of agency </p>	<p>Water Colour Painting </p> <p>Outcome 4: Children develop dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity</p> <p>Handball</p> <p>Outcome 2: Children become aware of fairness</p>	<p>Drawing </p> <p>Outcome 1: Children develop knowledgeable and confident self-identities</p>	<p>Beading </p> <p>Outcome 4: Children resource their own learning through connecting with people, place, technologies and natural and processed materials</p> <p>Human Monopoly</p> <p>Outcome 3: Children become strong in their social and emotional wellbeing</p>
<p>Activities/Suggestions identified in our Critical Reflection</p> <p>Lego Building has been popular in engaging a range of children and allow individual creativity</p>	<p>Train Tracks have been a popular collaborative activity initiated by Dale M in Kindy</p>	<p>Water Colour Painting was popular allowing children to be creative, expressing their individual ideas</p>	<p>Drawing can cater to a range of children and can be easily modified to suit all interests and capabilities</p>	<p>Human Monopoly is a game made up by Mr Josh which children enjoy in the mornings</p>



= Children's/Parents/Educators Choice



= Intentional Learning Activity

Please note that our program is flexible, and we support spontaneous activities based upon children's daily requests 😊



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Our Developing Educational Program Goals

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Monday	Tuesday	Wednesday	Thursday	Friday
<p>Thumb Ball ★ Outcome 1: Children feel safe, secure and supported</p> <p>Skipping ★ Outcome 3: Children take increasing responsibility for their own health and physical wellbeing</p>	<p>Pacman ★ Outcome 2: Children become aware of fairness</p> <p>Bingo ★ Outcome 4: Children transfer and adapt what they have learned from one context to another</p>	<p>Outdoor Lego ★ Outcome 3: Children become strong in their social and emotional wellbeing</p> <p>Play Equipment ★ Outcome 5: Children interact verbally and non-verbally with others for a range of purposes</p>	<p>Play Equipment ★ Outcome 1: Children develop their autonomy, inter-dependence, resilience and sense of agency</p> <p>Sandpit Play ★ Outcome 4: Children use a range of skills and processes such as problem solving, inquiry, experimentation, hypothesising, researching and investigating</p>	<p>Drawing ★ Outcome 4: Children develop dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity</p> <p>Handball ★ Outcome 3: Children take increasing responsibility for their own health and physical wellbeing</p>
<p>Activities/Suggestions identified in our Critical Reflection</p> <p>Thumb Ball has been a child-initiated activity that we aim to extend on</p>	<p>Pacman suggested by Maya</p> <p>Bingo requested by Jack and Harry L</p>	<p>Play Equipment has been popular every afternoon as children enjoy challenging themselves on the new equipment, making up their own games and activities</p>	<p>Sandpit Play has been popular with younger children as they are making their own mud cakes and potions</p>	<p>Handball has been requested by Lucas W and Liam S</p>

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☀ = Intentional Learning Activity